



OLIVER LEBERT

GAME PROGRAMMER

INTERESTS



Gaming

PC master race, let's go!



Filmmaking

Mostly making cinematic videos on Youtube



Personal Coding Projects

Game projects, tools and software/web development

CONTACT

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EXPERIENCE

● 2017 - 2021

Oliver Lebert Video- och Filmproduktion

Filmmaker, Stockholm

Working as a filmmaker where I (together with the client) plan, film, and edit films according to the client's needs. Mostly focusing on intro films for small business websites and social media.

EDUCATION

● 2020 - 2022

Game Programmer

FutureGames, Stockholm

The basis of most of my game development knowledge. The education included programming in Unity and Unreal with lectures and assignments as well as four bigger game projects in teams of 6-10 people.

● 2017 - 2020

Film & TV-Production

MediaGymnasiet, Nacka

A high-school education with a focus on Film/TV-Production. Relevant courses include Filmproduction, TV-Production, Programming 1, Sound Production 1, Mathematics 2b, and Animation 1.

TOOLS

- ✓ Unreal Engine
- ✓ C++
- ✓ Perforce
- ✓ Unity
- ✓ C#
- ✓ HLSL